



Increasing Student Learning Through Interantive Learning Basen on Kahoot Quiz

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Presentation Contents



1.

Abstract

2.

Introduction

3.

Research Objective

4.

Methodology

5.

Research Findings

6

Discussion

7

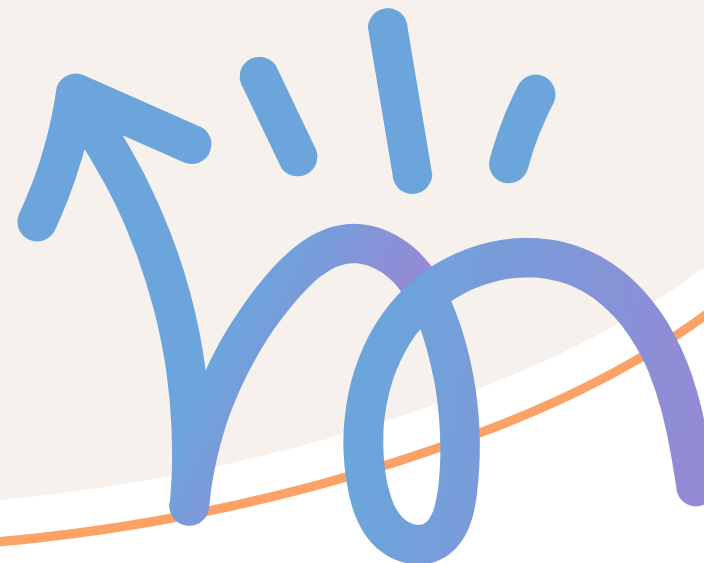
Conclusion

8

Implications &
Recommendations

Abstract

- Background: Technology use, like Kahoot, is essential in enhancing student learning motivation.
- Objective: To evaluate the impact of using Kahoot on student learning motivation in secondary schools.
- Results: Significant increase in participation, active engagement, and interest in learning among students using Kahoot compared to traditional methods.



Introduction:

01

Problem: Low student motivation in traditional, monotonous learning methods.

02

Solution: Interactive learning approaches like Kahoot can increase student engagement in the learning process.

Research Objective

- • Evaluate the effectiveness of Kahoot in enhancing student learning motivation.
- • Analyze the impact of Kahoot on student engagement in classroom activities.

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graph TD; A[Methodology] --> B[Research Design: Systematic Literature Review (SLR) method using Publish or Perish (PoP).]; B --> C[Process: Identification and analysis of related studies from 2015 to 2024, selecting 27 relevant articles.];
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Methodology

Research Design: Systematic Literature Review (SLR) method using Publish or Perish (PoP).

Process: Identification and analysis of related studies from 2015 to 2024, selecting 27 relevant articles.

Research Findings

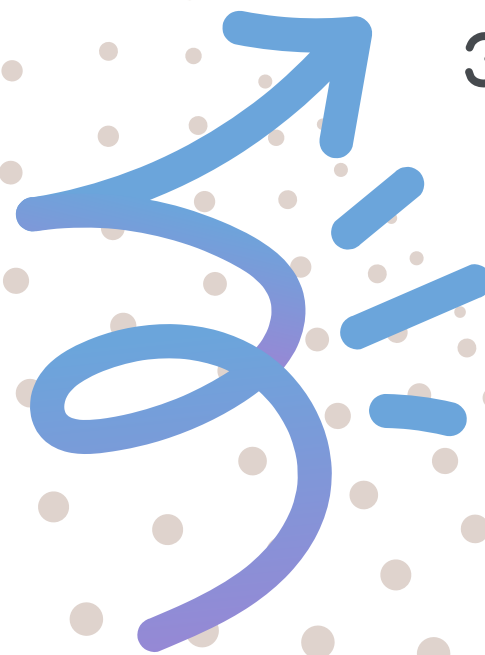


- Positive Impact: Kahoot improves student learning outcomes in various subjects.
- Active Engagement: Students are more active and engaged in the learning process.
- Relevance: Effective across various subjects like mathematics, science, and social studies.



Discussion

1. Improved Learning Outcomes: Kahoot significantly increases students' post-test scores.
2. Motivation & Interest: Kahoot enhances students' interest through an interactive learning environment.
3. Additional Positive Impact: Kahoot promotes concentration, understanding, and student independence.



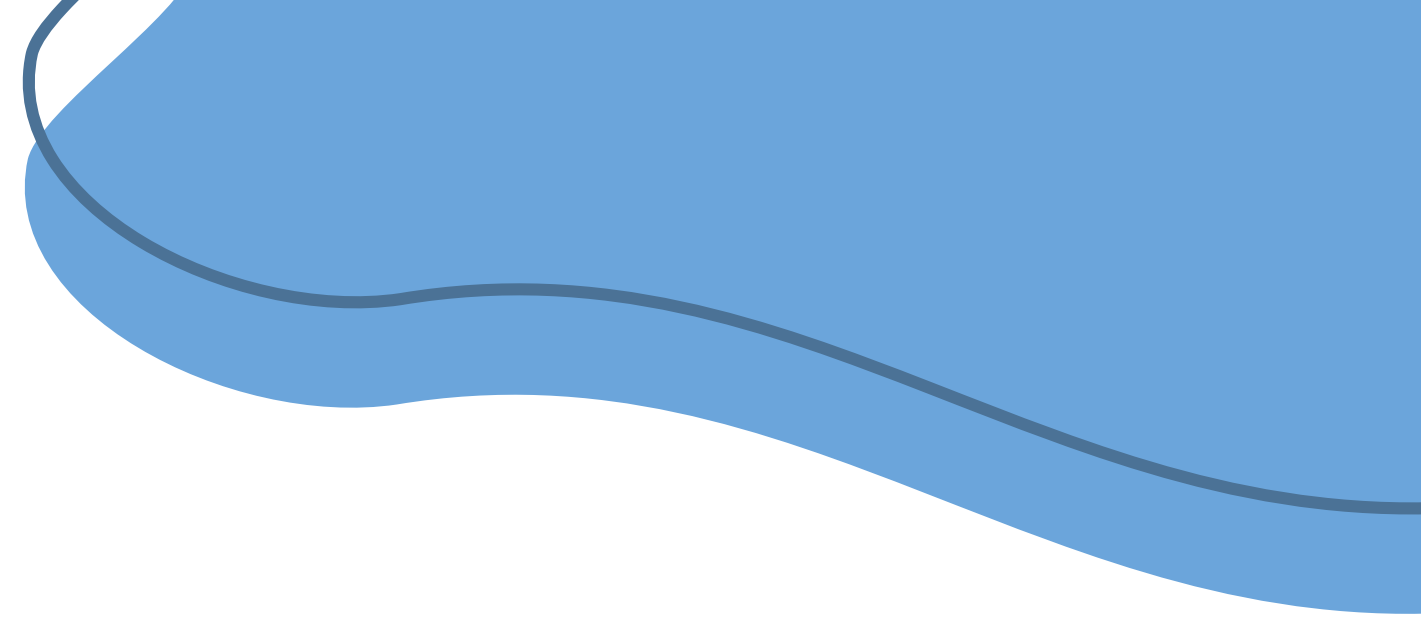
Conclusion



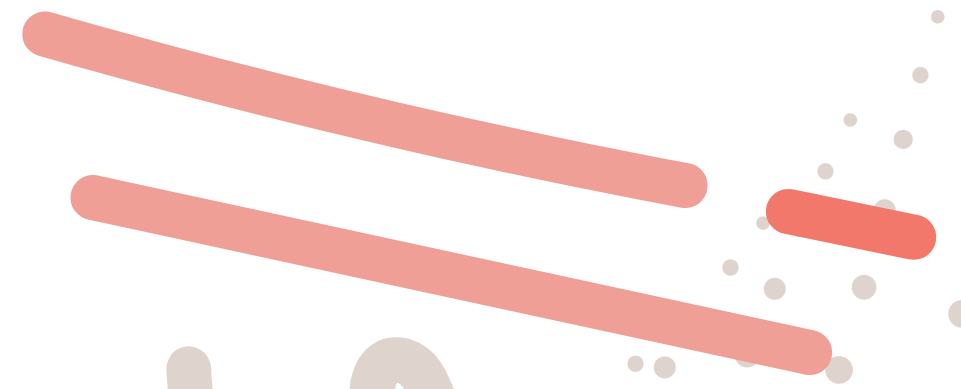
- Effectiveness of Kahoot: Significant in improving students' motivation and engagement in learning.
- Recommendation: Integrating Kahoot into learning can be an effective strategy to create a dynamic learning environment.

Implications & Recommendations

- **Practical Implications:** Teachers can use Kahoot to increase student engagement and motivation.
- **Suggestions:** Educational institutions can consider training teachers in effective Kahoot usage.



Any Question?





Thank You...